

GAME BOY ADVANCE

The
Barbie[™]
diaries

HIGH
SCHOOL
MYSTERY[™]

AGB-BBIE-USA

INSTRUCTION BOOKLET

ACTIVISION[®]

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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Rev-D (L)



Descriptors
Mild Cartoon Violence

LICENSED BY



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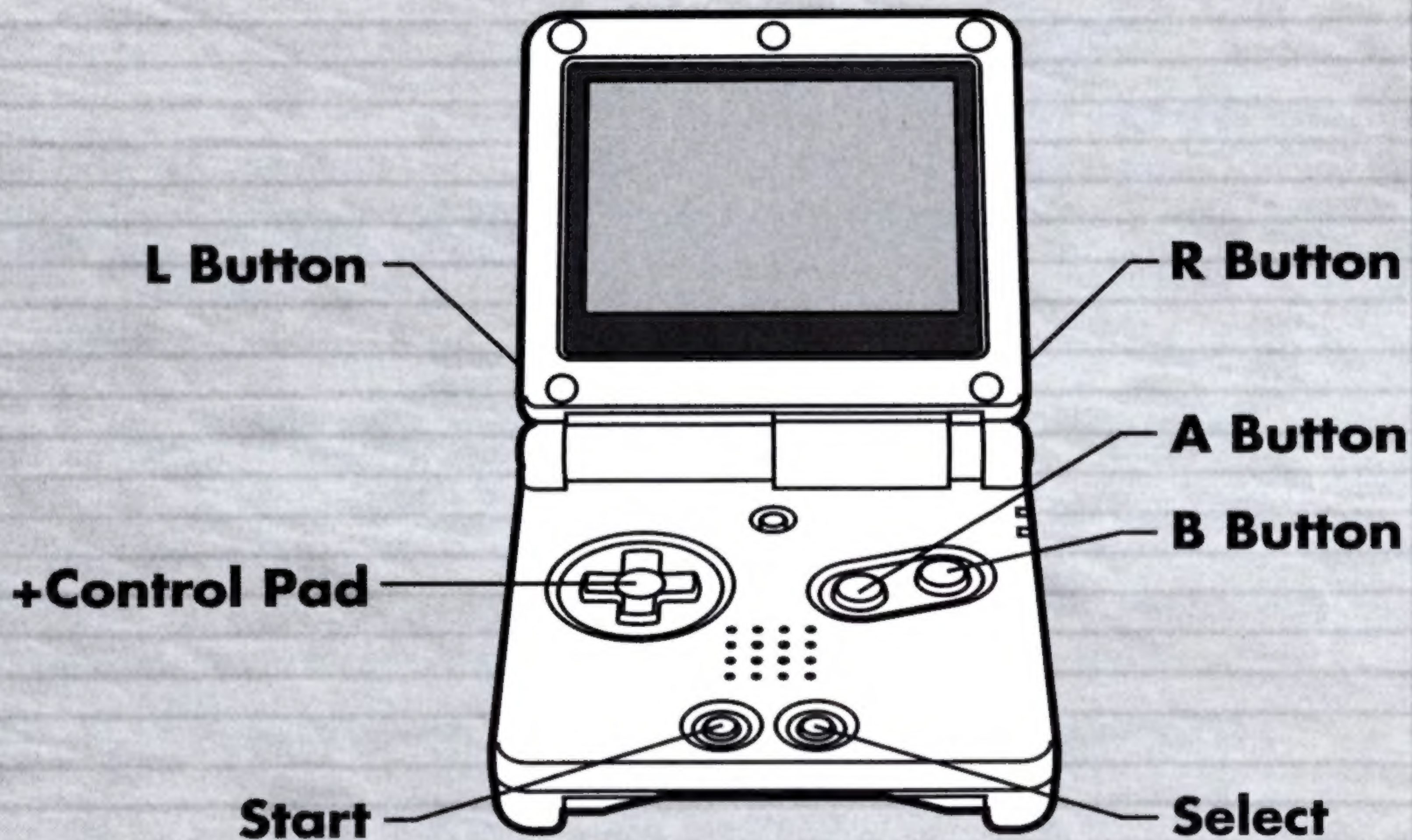
STORY...

Someone has stolen and hidden the auction items for Moore High School's Charity ball! Barbie™ must use her high tech BDA (Barbie™ Diaries Assistant) to find the lost items and uncover the culprit.

GETTING STARTED

- **Be sure the Game Boy® Advance POWER switch is OFF.**
- **Insert The Barbie™ Diaries High School Mystery™ Game Pak into the Game Boy® Advance system.**
- **Turn the POWER switch ON.**
- **The Main Menu will appear where you can choose to start a New Game or Continue a saved game.**

GAME BOY® ADVANCE CONTROLS



GAME BOY® ADVANCE SP

IN THE SCHOOL

+Control Pad	Move
L Button	View Diary / Control Gymnastic Moves
R Button	Control Gymnastic Moves
A Button	Select Objects / Unlock Doors / Jump / Scroll Through Dialogue
B Button	Return to Previous Menu or Game / Cancel / Exit
START	View BDA Menu / Pause
SELECT	Open and Close Navigation Map / Bypass Dialogue

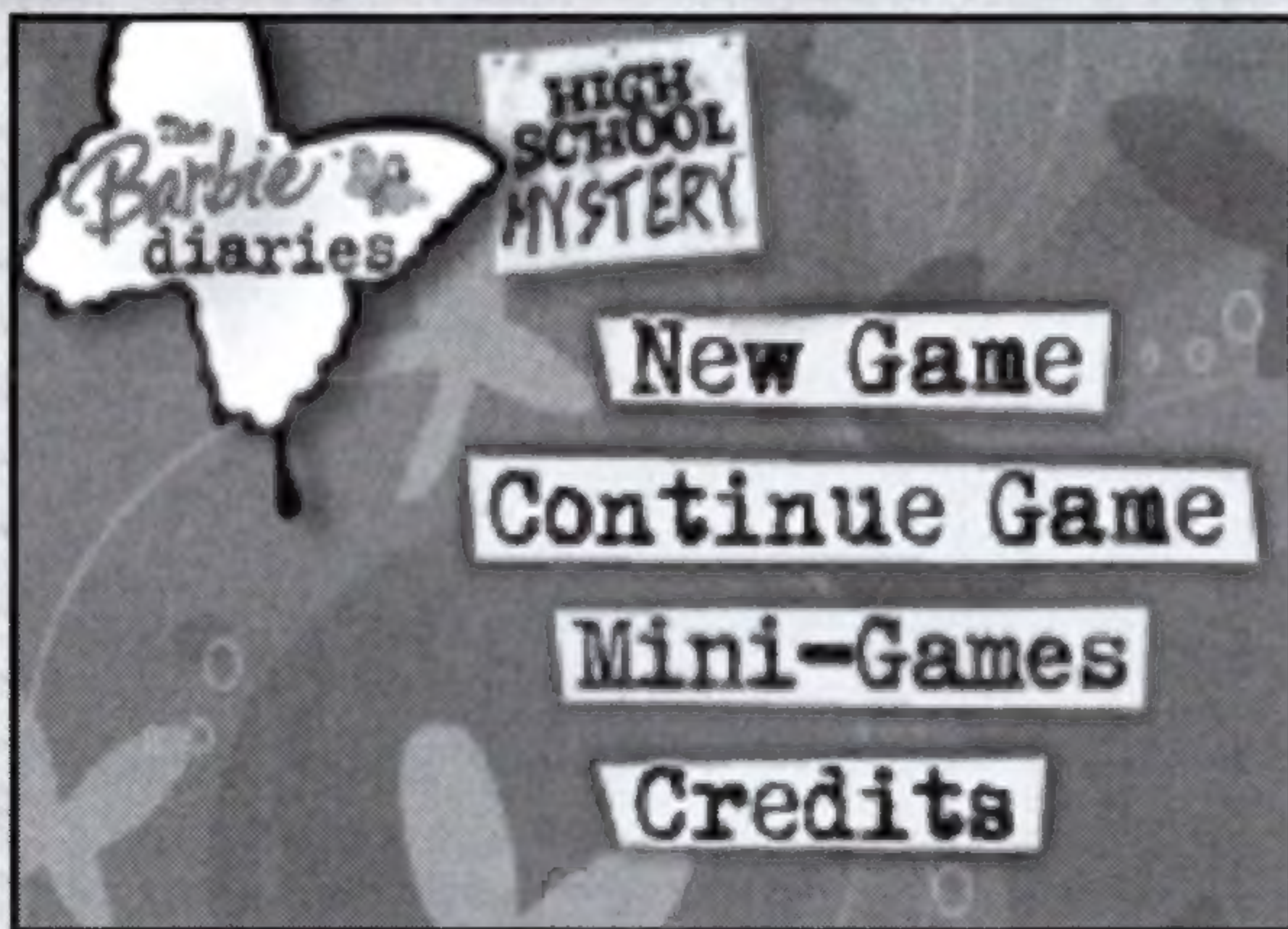
WITHIN A MENU

+Control Pad	Scroll
A Button	Select
B Button	Cancel, Exit

THE OBJECT OF THE GAME

Help Barbie™ follow an elaborate trail of clues by using the amazing tools in Barbie's BDA. Recover the missing auction items one by one, all the while receiving helpful text messages and insights from Barbie's friends and her mysterious secret admirer. When you finally locate the last missing auction item, review all the facts you've uncovered and expose the culprit!

MAIN MENU



Press the +Control Pad to highlight any option on the Main Menu and then press the A Button to select it.

NEW GAME

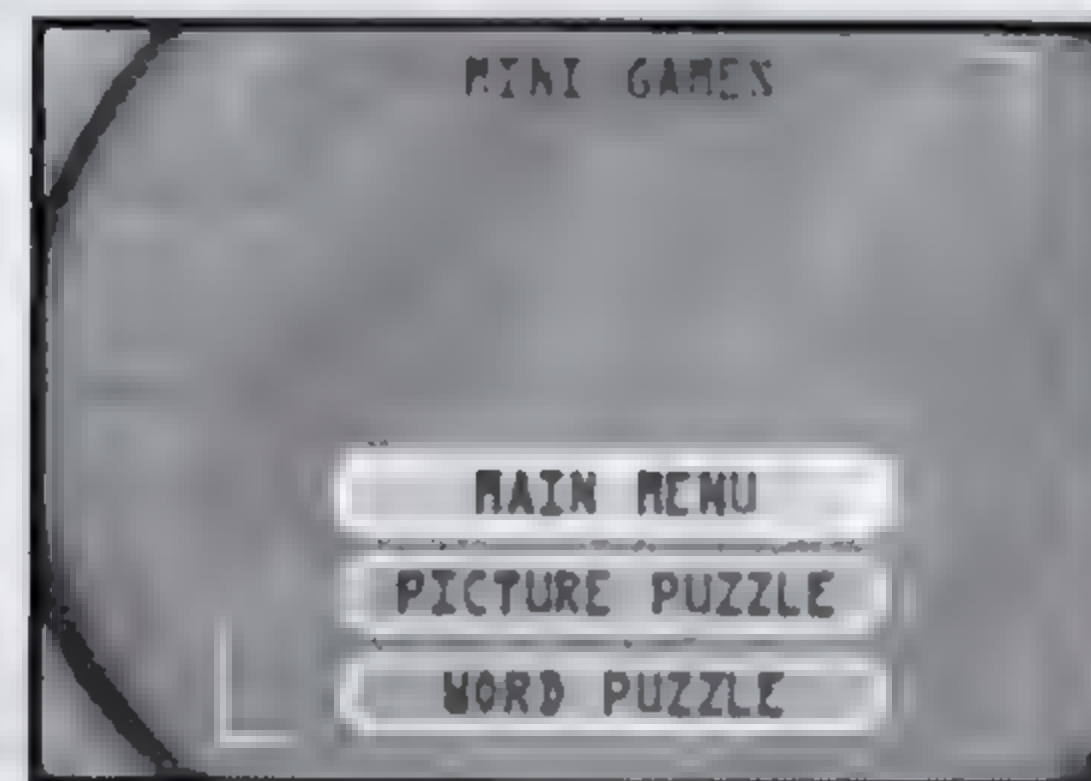
If this is your first time playing The Barbie™ Diaries High School Mystery™ Game, select New Game to start a new adventure.

CONTINUE GAME

Select Continue Game from the Main Menu to load your last saved game. If you save the game again while playing, your old save game will be erased and replaced with the new saved game.

MINI-GAMES

Selecting Mini-Games from the Main Menu takes you to the mini-games Picture Descrambler and Word Finder. Use the +Control Pad to highlight the mini-game you want to play and then press the A Button to select it.

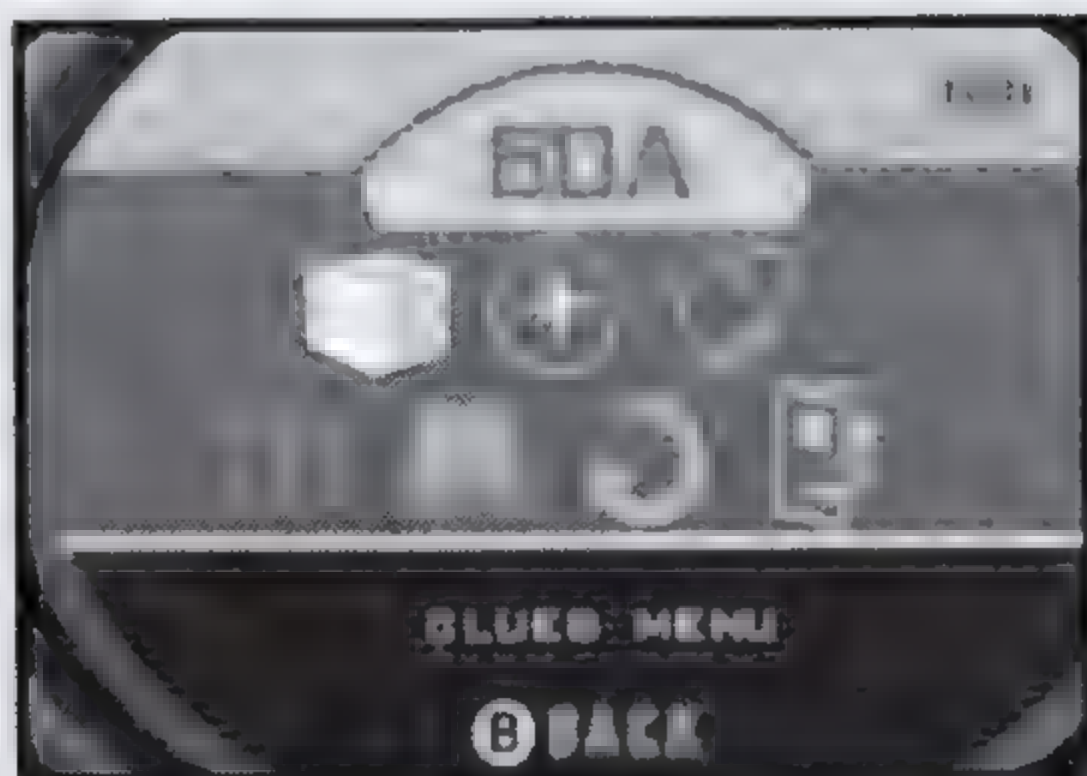


BARBIE™ DIARY ASSISTANT (BDA)

The Barbie™ Diary Assistant (BDA) analyzes clues that Barbie™ will find throughout the game. As Barbie™ progresses through the game she will find upgrades to the BDA that will help her uncover new clues.

BDA MENU

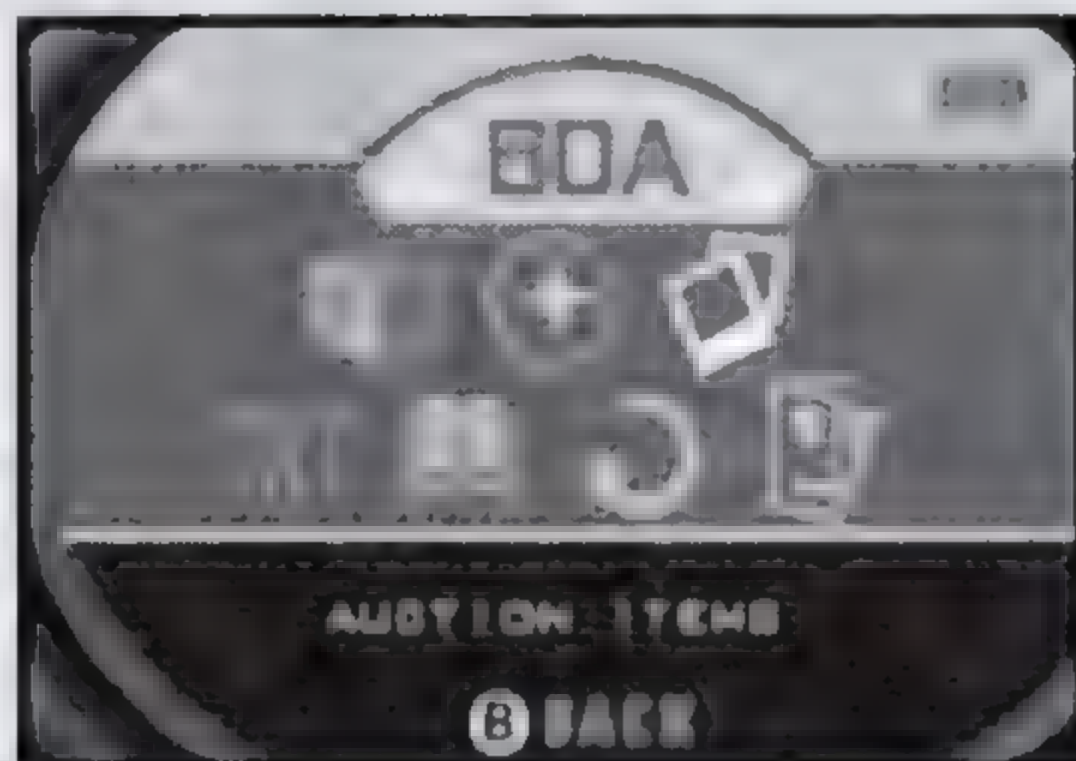
Pressing START at any time during the game will access the BDA menu and pause the action. Use the +Control Pad to highlight your selection; press the A Button to confirm your choice:



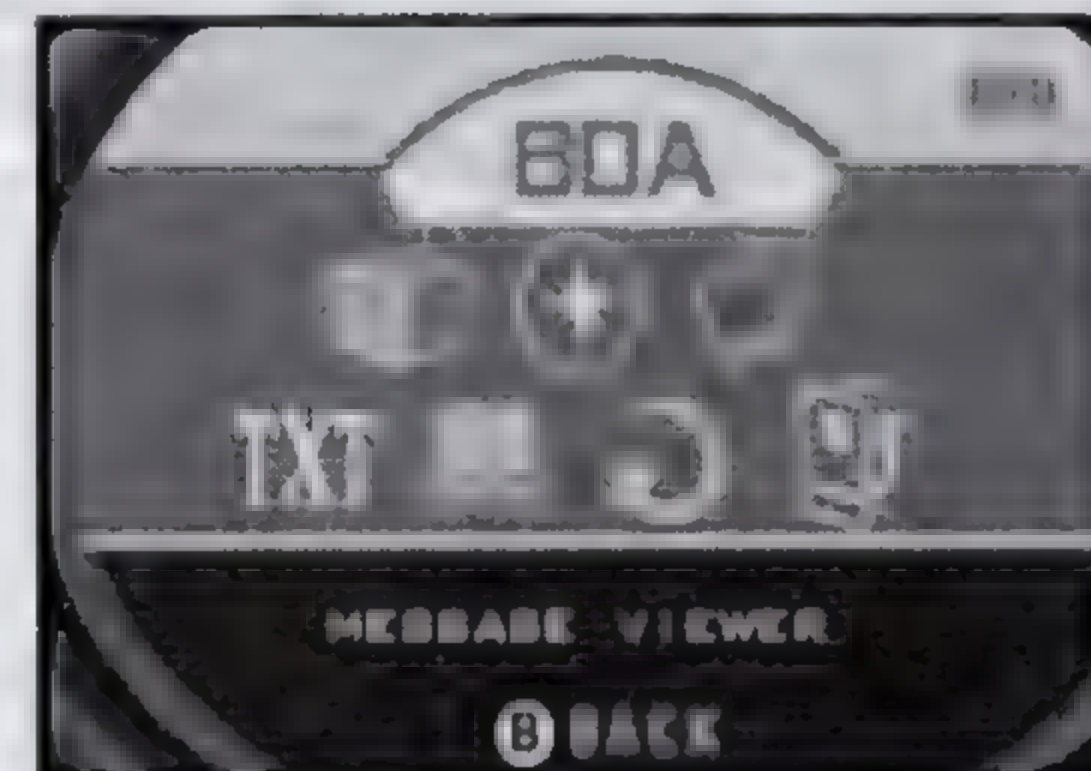
**Clues
Menu**

Map





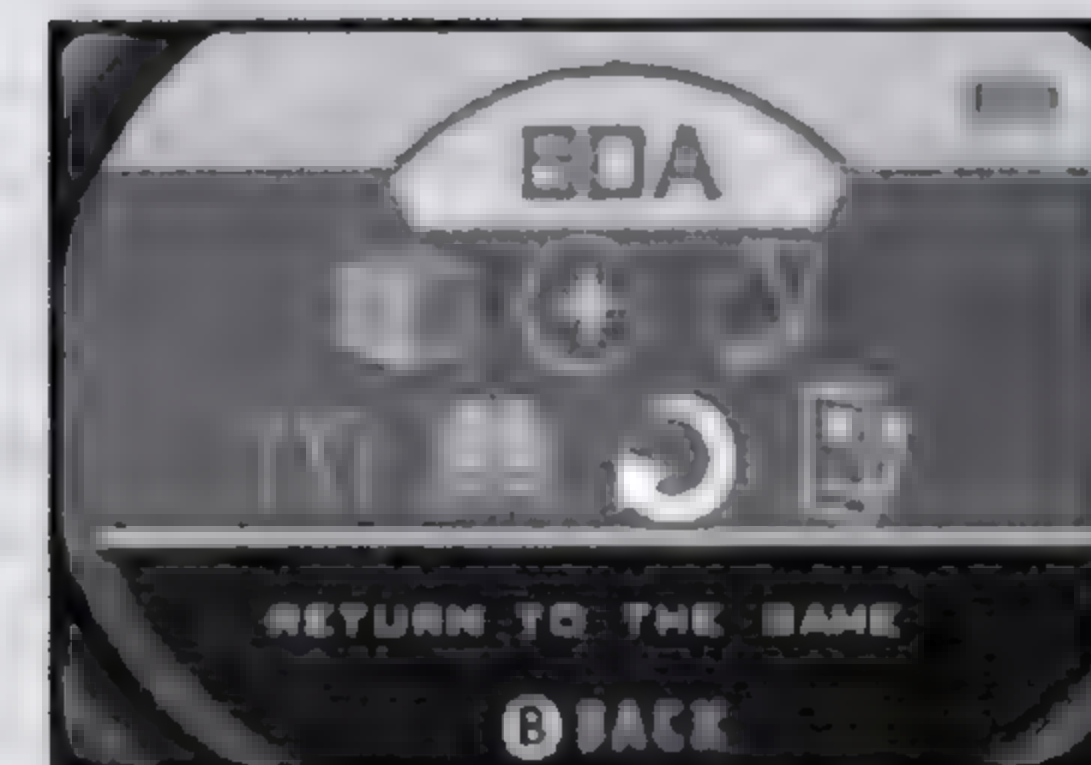
**Auction
Items**



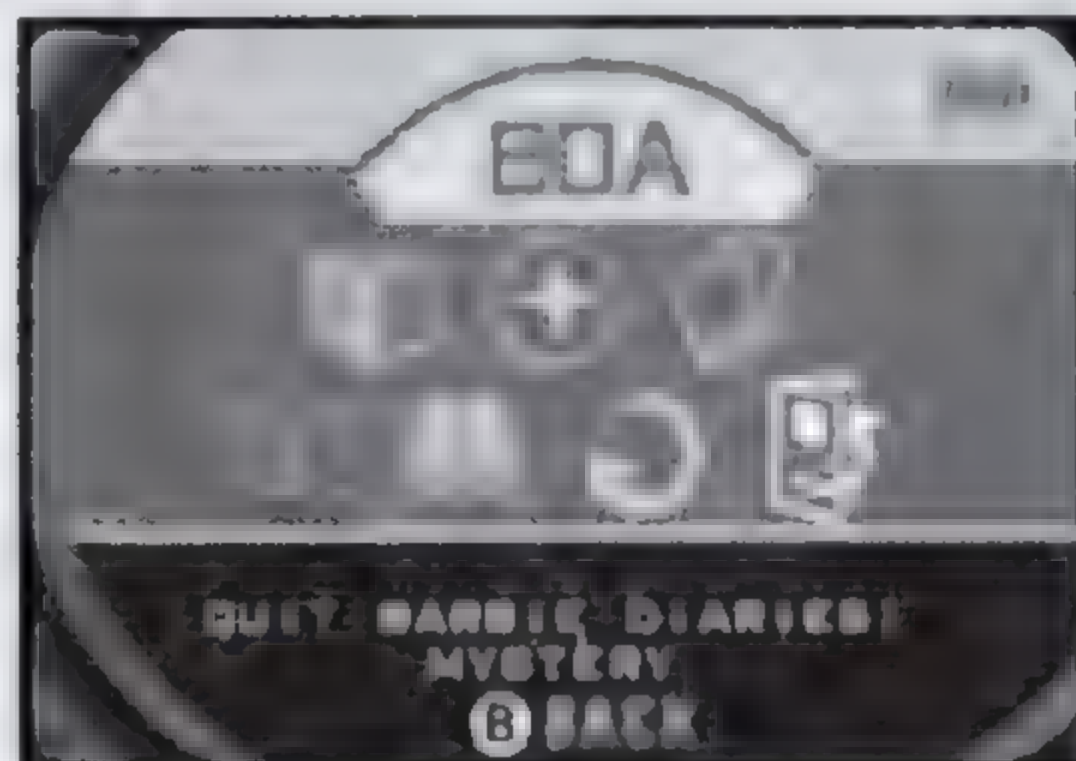
**Message
Viewer**



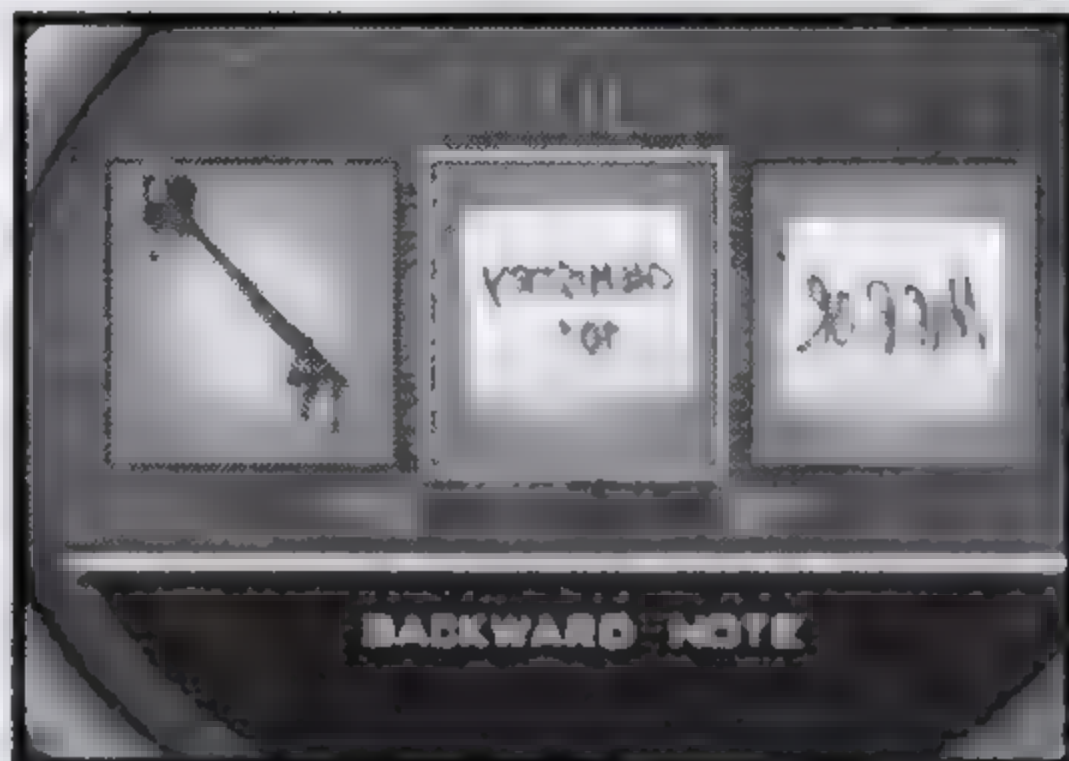
Diary



**Return To
Game**

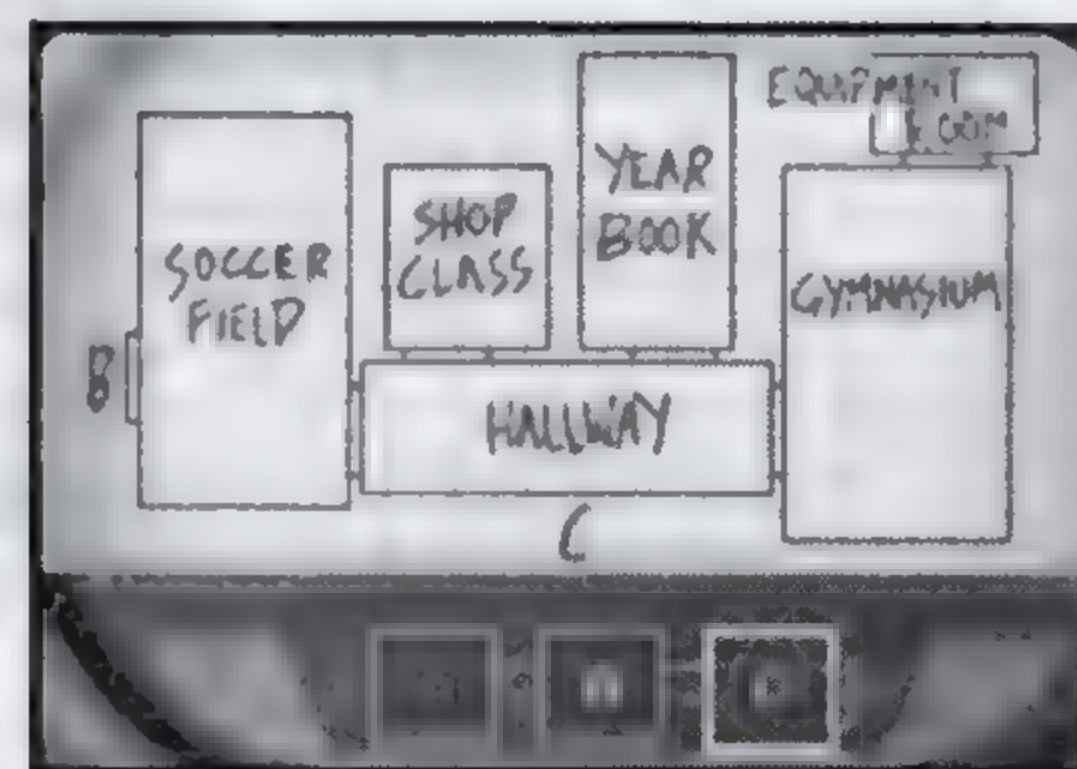
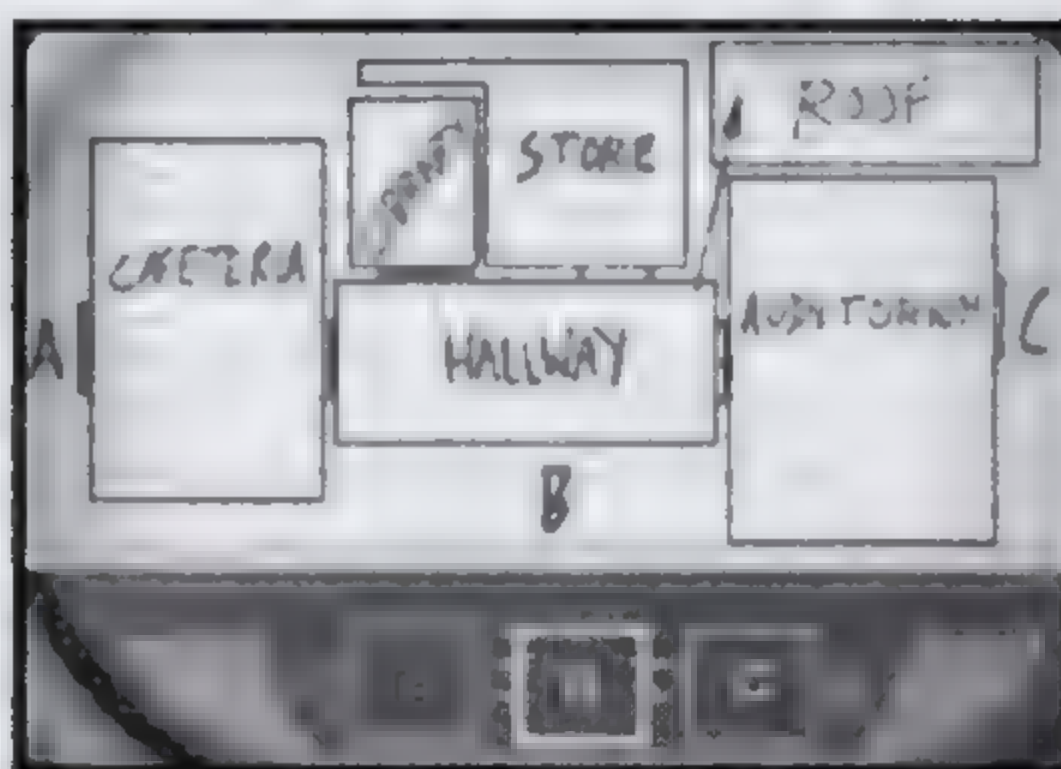
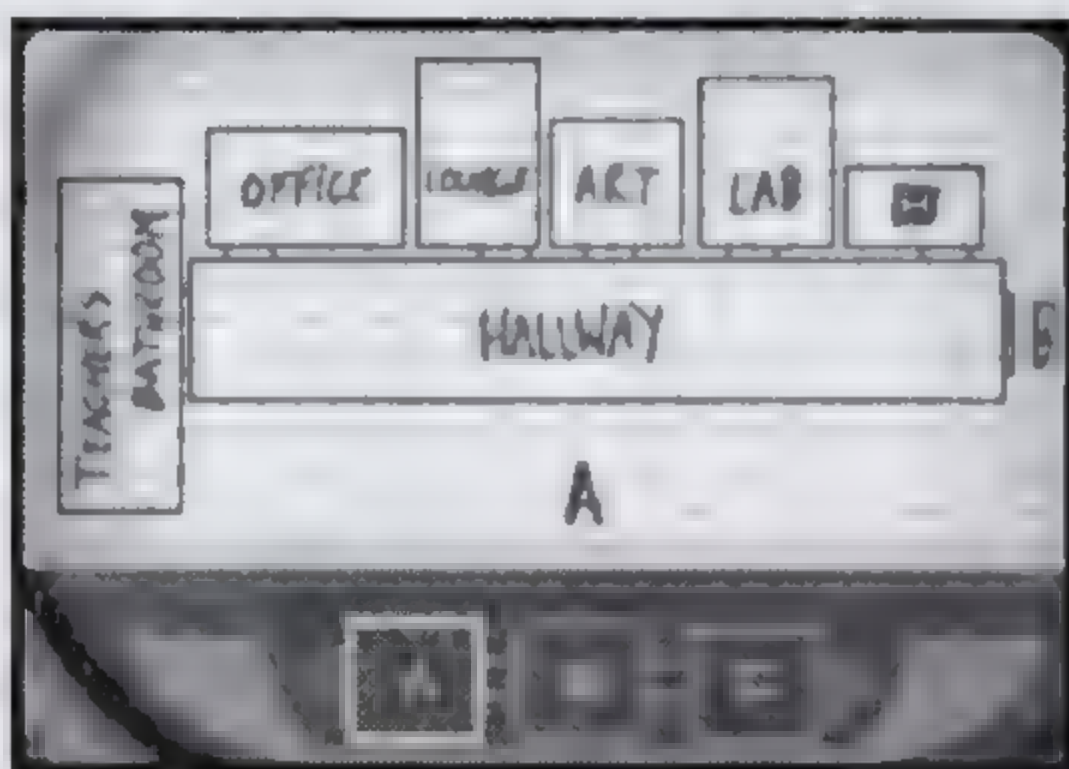


Quit the Game



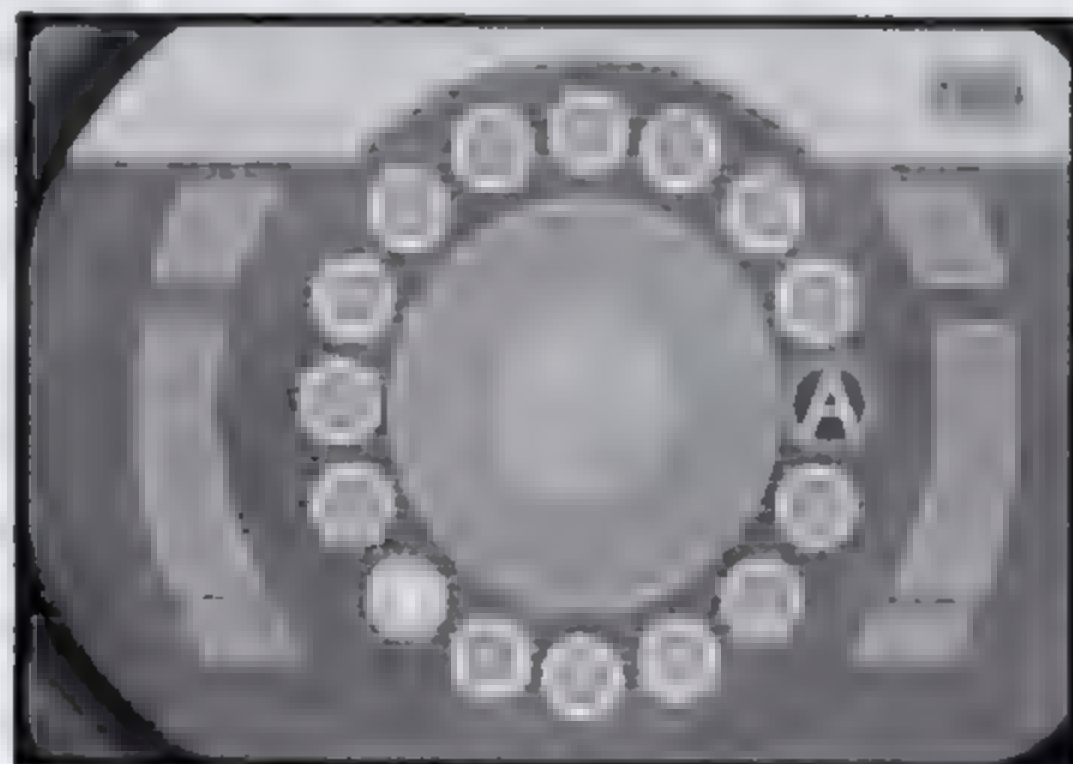
Clues Menu - All items you pick up that are not auction items will be stored here and will be displayed automatically when you acquire them. Use the +Control Pad to scroll through the list of items that you have. You can access your Inventory directly by opening the BDA (press START) and then selecting the Inventory icon.

Map - You can access the map in two ways. 1) Press SELECT or 2) Access the BDA Main Menu by pressing START and then choose the map icon. The map is divided into three "areas" - A, B and C. You can scroll through them by using the +Control Pad. A display on the bottom of the screen shows which map section you are currently in (A, B or C).

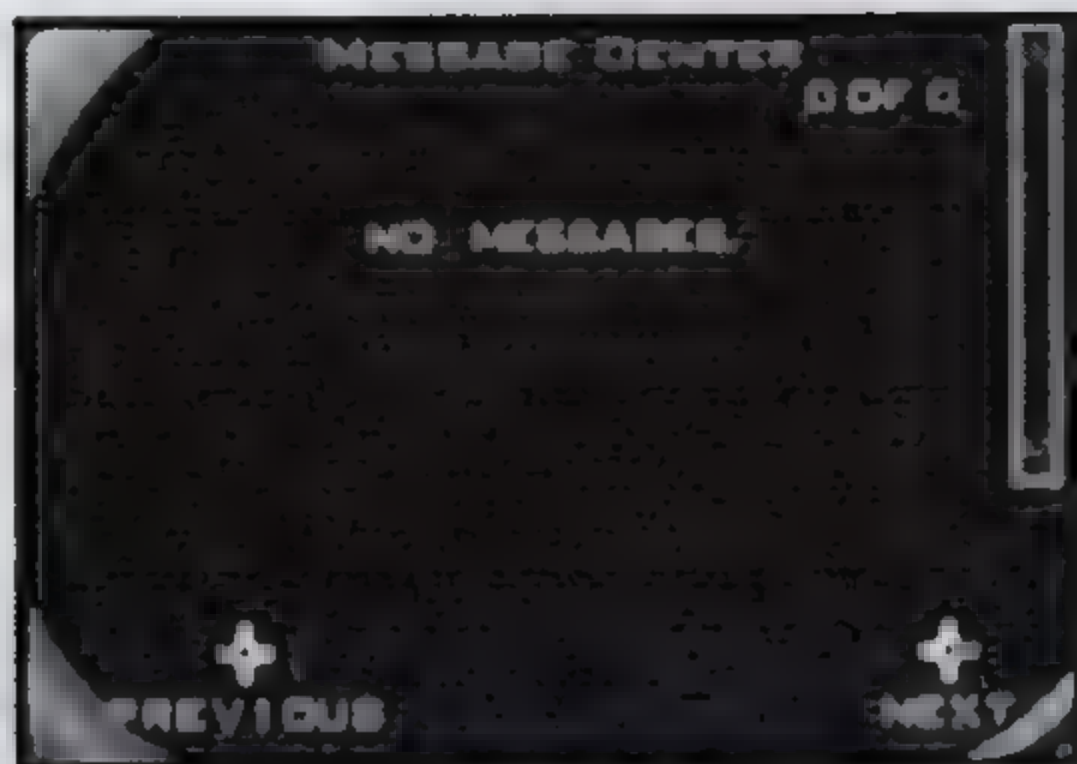




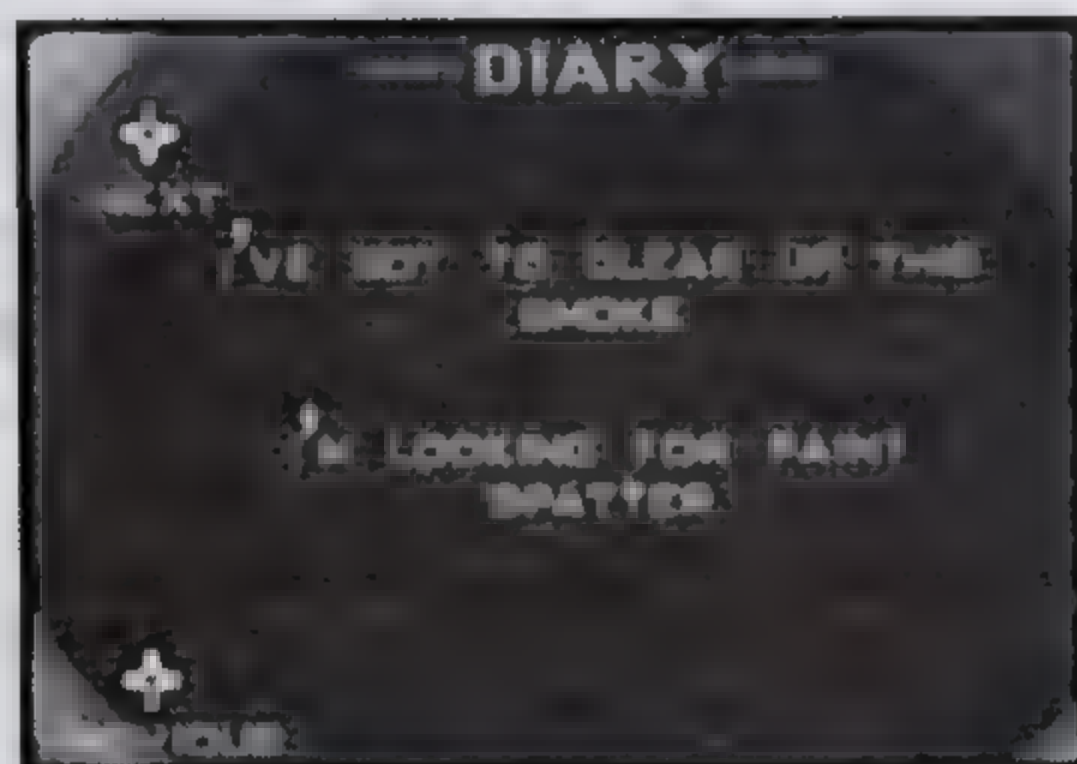
Auction Items - Here you can view any auction items you find along the clue trail. Whenever you find a missing auction item, the BDA will automatically open the Picture Viewer and display a picture of the acquired item. You can scroll through any previously obtained items. You can also access the Picture Viewer by opening the BDA Main Menu (press START). Select Picture Viewer by highlighting the pictures icon.



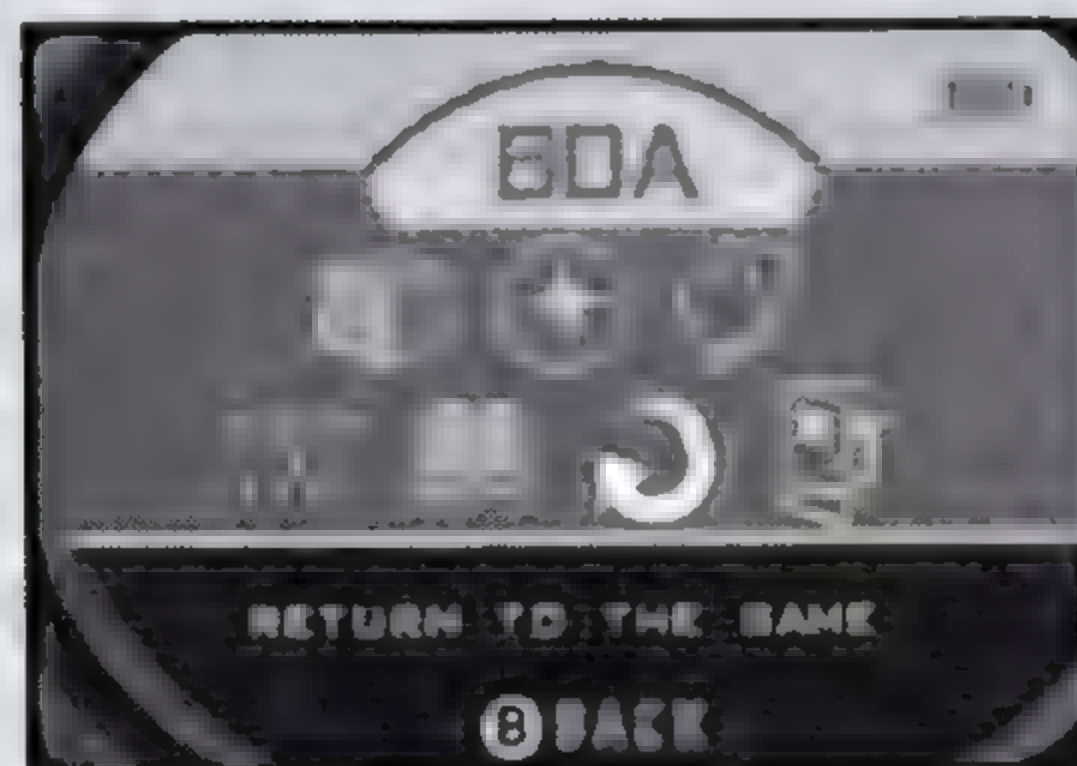
Text messenger - During the course of the game you will receive text messages with clues from friends and from a secret admirer. To read a new text message, you must unlock the BDA by playing a simple game. A light will travel around a ring. Press the A Button when the light reaches the "A" space to "unlock" the BDA.



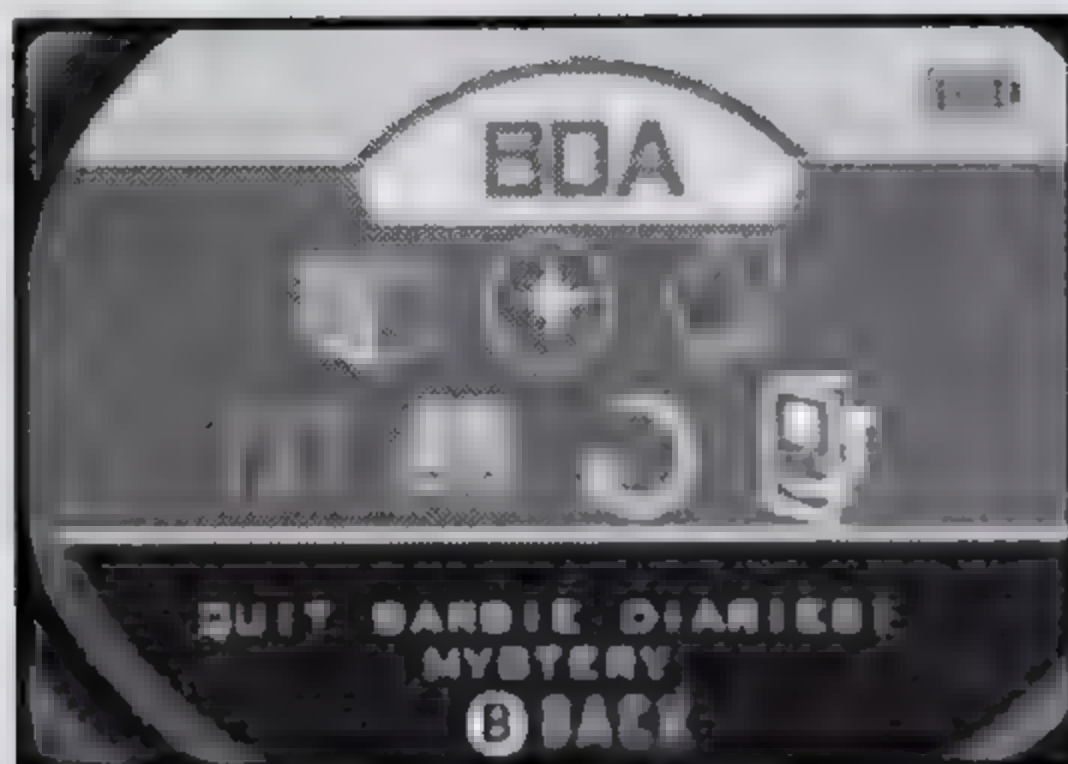
Message Viewer - Use the +Control Pad to view previous text messages you have received. You can access the text message menu by opening the BDA Main Menu (press START), highlight the TXT icon and press the A Button to select.



Diary - Each time you get a new task, the BDA will “note” this task and list it in the Diary. You can access the Diary by pressing the L Button or by opening the BDA Main Menu (press START) and then selecting the book icon. When the Diary is updated during game-play, an L Button icon will appear in the top of the screen for two seconds to let you know. The Diary will help you keep track of what you need to do.



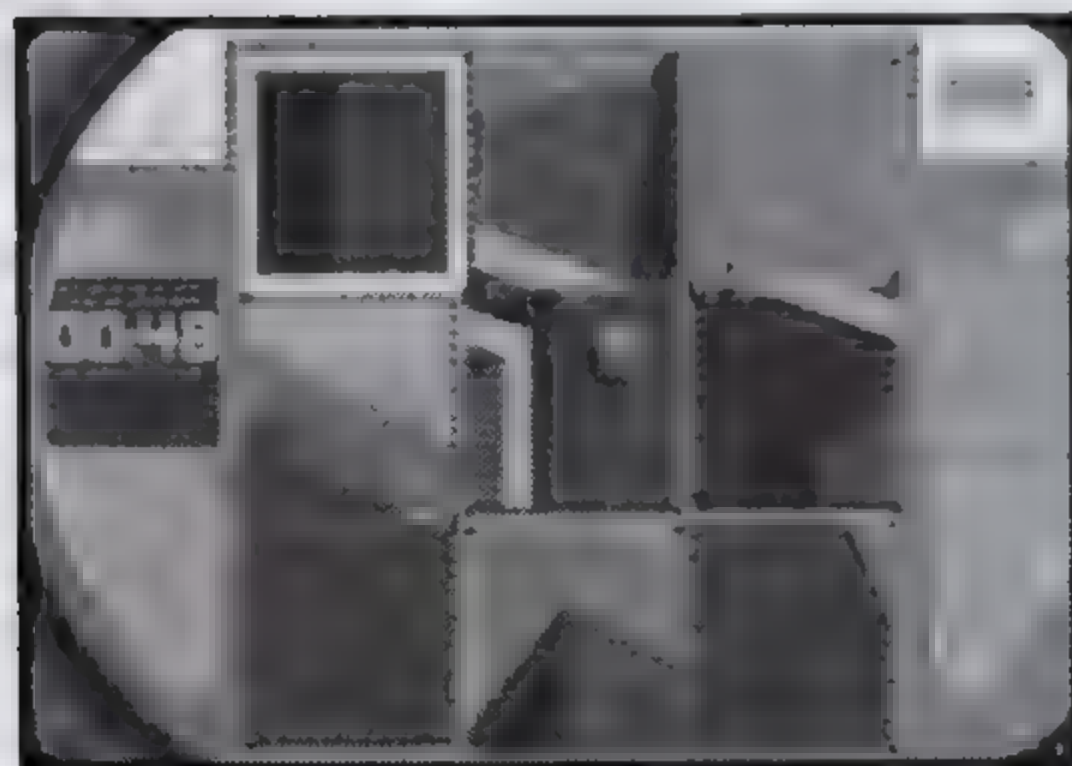
Return - Choose this to return to your game.



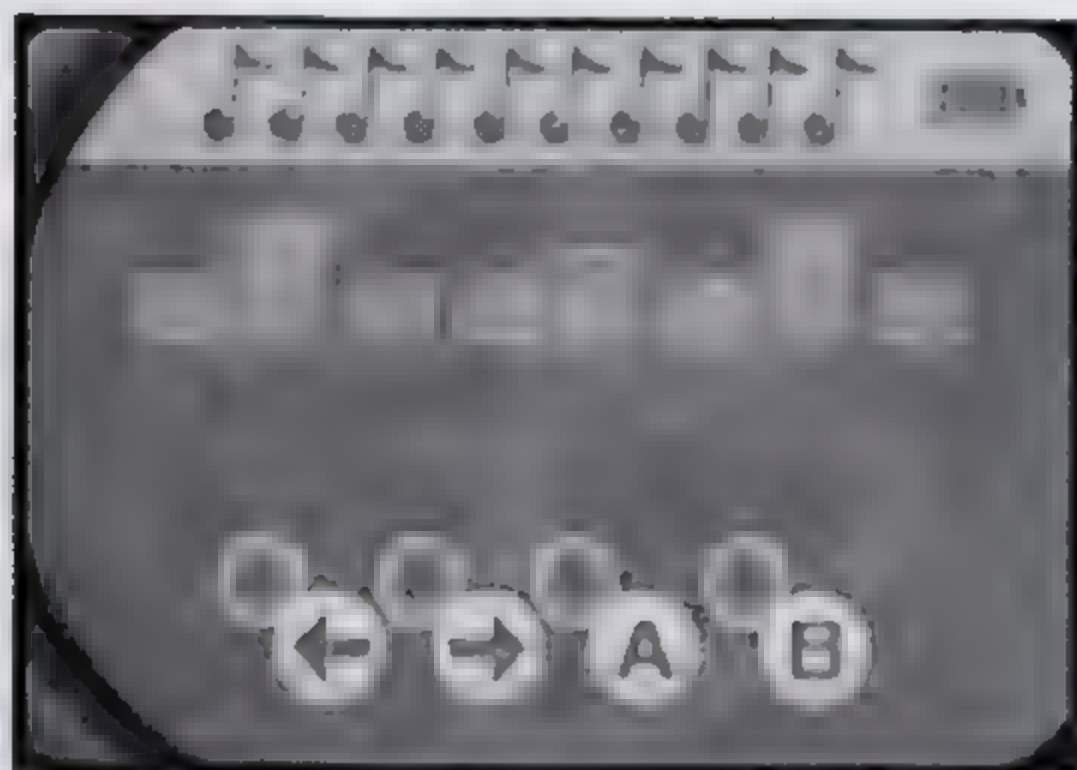
Exit - Choose this to quit playing.

BDA TOOLS

Different tools are given to you after you complete clue trails. The tool Barbie™ needs for each clue trail is the only one that will be available to her.



Picture Descrambler – The BDA will display an image broken up into nine equal segments, with each segment out of place. Use the +Control Pad to highlight a segment, Press the A Button to select it, then highlight the space you want to move it to and press the A Button again. The two segments will swap places. Reassemble the picture as fast as you can – the clock is ticking!



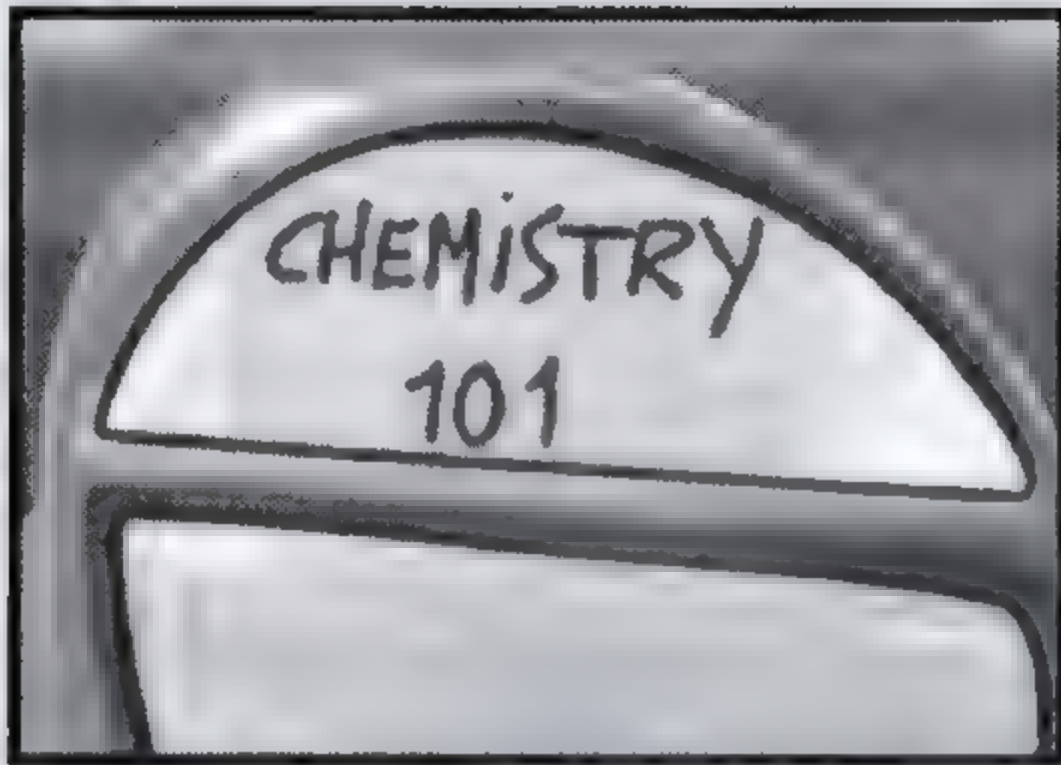
MP3 player – Sometimes you will be sent encrypted MP3's that must be decoded. By pressing the +Control Pad, the the A Button and the B Button, match the combination of falling notes to unlock the song.



Word Finder – At times you will encounter word puzzles with missing letters. The Word Finder will automatically open to help solve these puzzles. Try to fill in the missing letters.



Infrared/Ultra Violet viewer – Turn the BDA into a high tech viewer that lets you see trails no one else can! When the tool is accessed, everything on screen will appear in "infrared". Walk around the area and look for clues that can only be seen this way. As soon as the clue is found, the infrared will switch off and the game will return to normal viewing mode.



Mirror – You will find several messages written backwards. These messages can be “decoded” using a mirror in the BDA. The mirror will automatically be displayed when a message needs to be decoded, allowing you to read it correctly.



Lie detector - This will come in handy at the end of the game when Barbie™ needs to identify the culprit.

OBSTACLES

As you make your way through the hallways and classrooms, you will have to avoid various obstacles. Some obstacles are more difficult than others– you will have to figure out ways to get around them.

Hallway A - Smoke from Science Lab – This is the first big obstacle you will need to get around. Search for a fan and place it near the cloud of smoke. You won't be able to open this door until you clear away the smoke.

HINTS AND TIPS

In the gymnasium you will encounter new obstacles that need to be passed before you reach the equipment room. Flashing icons will assist you as you reach each obstacle. Follow the blinking icons and press the corresponding buttons.

Successfully pass the balance beam, parallel bars and rope and you're back on track!

Gymnasium Controls

+Control Pad Right	Moves Right on Balance Beam
L Button	Counter Balance to the Left
R Button	Counter Balance to the Right
A Button	Jump Off Rope
A Button, B Button, L Button, R Button, +Control Pad	Navigate Parallel Bars

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Internet: <http://www.activisionvalue.com>

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E-Mail: support@activisionvalue.com

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NOTES

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NOTES

Barbie[™] in The 12 Dancing PRINCESSES

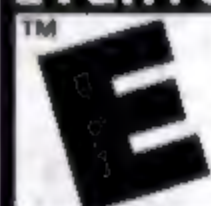
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